

HOW TO MAKE
LISP
MORE SPECIAL

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DYNAMIC SCOPING

- ☼ Common Lisp:

- ☼ “special variables”

- ☼ Example: `*print-base*`

- ☼ Scheme:

- ☼ `with-output-to-file`

- ☼ “fluid variables”, parameter objects, etc.

DYNAMIC SCOPING



```
*print-base*
```

```
do-something
```

```
print
```



DYNAMIC SCOPING - DEFINITIONS IN CLTL2

- ✻ Lexical scope: References may occur only within portions textually contained within the establishing construct.
- ✻ Indefinite scope:
References may occur anywhere.

DYNAMIC SCOPING - DEFINITIONS IN CLTL2

- ✱ Dynamic extent: References may occur in the interval between establishment and disestablishment of an entity, obeying a stack-like discipline.
- ✱ Indefinite extent: The entity exists as long as the possibility of reference remains.

DYNAMIC SCOPING - DEFINITIONS IN CLTL2

- ✻ “Dynamic scope” is strictly a misnomer.
- ✻ Nevertheless, it is useful and traditionally means “indefinite scope & dynamic extent.”

DYNAMIC SCOPING AS THE ESSENCE OF AOP

- ✻ “A Simple Telecom Example”

(from the AspectJ Programming Guide at <http://eclipse.org/aspectj/>)

- ✻ Classes Customer - Call -
LongDistance & Local Connection

- ✻ Aspects Timing & Billing

DYNAMIC SCOPING AS THE ESSENCE OF AOP

Compiling and Running

The files `timing.lst` and `billing.lst` contain file lists for the timing and billing configurations. To build and run the application with only the timing feature, go to the directory `examples` and type:

```
ajc -argfile telecom/timing.lst  
java telecom.TimingSimulation
```

To build and run the application with the timing and billing features, go to the directory `examples` and type:

```
ajc -argfile telecom/billing.lst  
java telecom.BillingSimulation
```

DYNAMIC SCOPING AS THE ESSENCE OF AOP

- ✻ (with-active-aspects (timing)
(timing-simulation))
- ✻ (with-active-aspects (timing billing)
(billing-simulation))
- ✻ ...but with intermediate compilation...

PRESENT & FUTURE

- ✻ AspectL: AOP for Common Lisp
- ✻ Closer to MOP: Compatibility layer for Allegro, CLISP, CMUCL, LispWorks, MCL, OpenMCL, SBCL, and counting...
- ✻ ContextL: Context-Oriented Programming

Now

- ✻ The DLETF Framework
- ✻ An example: Special classes
- ✻ How is this implemented?

THE DLETF FRAMEWORK

- ✻ Recall SETF in Common Lisp:
(setf (person-name p) "Pascal")
- ✻ We want the same for bindings:
(letf (((person-name p) "Pascal")) ...)
- ✻ Let's make it explicitly dynamically scoped:
(dletf (((person-name p) "Pascal")) ...)

THE DLETF FRAMEWORK

☀ An example:

(similar to what can be done in CLIM)

```
(dletf (((medium-ink medium) +red+)
        ((medium-style medium) +bold+))
      (draw-line medium x1 y1 x2 y2))
```

THE DLETF FRAMEWORK

- ✻ DLETF itself is “only” a framework.
- ✻ Special classes are implemented by a metaclass that uses the hooks of DLETF.
- ✻ Other “plugins” are also possible.
(lists, arrays, structures, hashtables, ...)

IMPLEMENTATION

- ✻ LETF on Lisp Machines
- ✻ LETF on “stock hardware”:
 - ✻ Global side effects + unwind-protect
(That’s not what we want!)
- ✻ LETF vs. LETF-GLOBALLY

LETF-GLOBALLY

```
(let ((temp1 (medium-ink m))
      (temp2 (medium-style m)))
  (unwind-protect
    (progn (setf (medium-ink m) +red+
                 (medium-style m) +bold+)
           ...))
  (setf (medium-ink m) temp1
        (medium-style m) temp2)))
```

IMPLEMENTATION WITH PROGV

- ✻ From the HyperSpec:
 - ✻ “progv allows binding one or more dynamic variables whose names may be determined at runtime.”
 - ✻ “The bindings of the dynamic variables are undone on exit from progv.”
 - ✻ “[...] it provides a handle on the mechanism for dynamic variables.”

THE DLETF PROTOCOL

- ☼ Store “special” symbols instead of values.
- ☼ Bind values as symbol values.
- ☼ Access the values if *symbol-access* is nil.
- ☼ Access the symbols otherwise.

THE DLETF PROTOCOL

```
(dletf (((medium-ink m) +red+)
        ((medium-style m) +bold+)) ...)
```

...expands to...

```
(progv (let ((*symbol-access* t))
         (list (medium-ink m)
               (medium-style m)))
        (list +red+ +bold+)) ...)
```

THE SPECIAL-CLASS METACLASS

```
(defclass medium ()  
  ((ink :accessor medium-ink :special t)  
   (style :accessor medium-style :special t))  
  (:metaclass special-class))
```

THE SPECIAL-CLASS METACLASS

```
(defmethod slot-value-using-class  
  ((class special-class)  
   object  
   (slot special-effective-slot-definition))
```

```
(let ((slot-symbol (call-next-method)))  
  (cond (*symbol-access* slot-symbol)  
        ((boundp slot-symbol)  
         (symbol-value slot-symbol))  
        (t (slot-unbound ...))))))
```

SOME TECHNICAL ISSUES

- ✻ Slot initialization may bypass the slot accessors. Fixed via shared-initialize.
- ✻ Slots can be changed from non-special to special, but not vice versa. (Conversion from one binding to multiple bindings is easy, the other way around is not!)

OTHER DATA STRUCTURES

- ✻ Arrays, lists, structures, etc., do not provide metaobject protocols.
- ✻ Instead: Shadow symbols of the common-lisp package. (see paper)

EFFICIENCY CONCERNS

- ✻ Dynamic Scoping:
shallow binding vs. deep binding vs.
acquaintance vectors
- ✻ Double indirection: may not hurt.
- ✻ Slot access: only special slots are affected.

SUMMARY

- ☼ DLETF part of AspectL:
<http://common-lisp.net/project/aspectl>
- ☼ also special-function, based on DLETF
- ☼ DLETF will also be part of ContextL:
<http://common-lisp.net/project/closer>
- ☼ More to come...

THE END